

Art Progression and Skills

	Key Stage 1		Lower Key Stage 2		Upper key Stage 2	
Thread	<ul style="list-style-type: none"> to use a range of materials creatively to design and make products to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space to know about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines and making links to their own work. 		<ul style="list-style-type: none"> to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] about great artists, architects and designers in history 			
	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Drawing	<ul style="list-style-type: none"> Draw lines of varying thickness Use curved and straight lines to demonstrate pattern and texture Observe and draw shapes from observations Experiment with a variety of media; pencils, chalks, felt tips 	<ul style="list-style-type: none"> Draw lines of varying shapes from observations (see key vocabulary for focused lines) Demonstrate control over the types of marks made To develop and create different tones using light and dark lines Experiment with a variety of media; pencils, ballpoint pens, pastels, fine-liner markers 	<ul style="list-style-type: none"> Draw from observation with detail and accuracy, using pencil Use drawing techniques such as stippling to demonstrate texture and pattern Use blended fade (light to dark tones) to begin showing texture and space (use of pencil grades) Begin to show an awareness of objects having a third dimension Experiment with a variety of media; pencils, charcoal, oil pastels 	<ul style="list-style-type: none"> Draw for a sustained period of time Draw from observation and imagination to develop detail and accuracy Draw lines of varying shapes from observations and imagination (see key vocabulary for focused lines) Use scumbling and hatching to show tone, texture and shape Have an awareness of scale and proportion in their drawings Attempt to show reflection in drawings Experiment with a variety of media; pencils, pastels, watercolour pencils 	<ul style="list-style-type: none"> Work in a sustained and independent way to create a detailed drawing. Use different techniques for different purposes within their own work. A focus on hatching, cross hatching, blended fade Use shading to show light and shadow effects lines Experiment with a variety of pencil grades 	<ul style="list-style-type: none"> Work in a sustained and independent way to develop their own style of drawing. Have opportunities to develop further simple perspective in their work using a single focal point and horizon Begin to develop an awareness of composition, scale and proportion in their paintings e.g. foreground, middle ground and background. Have opportunities to choose the medium for their painting
Drawing Key Vocabulary	Round Circular Lines Straight Curved Thin	vertical lines horizontal lines zigzag lines wavy lines scalloped lines dashed lines	stippling blended fade silhouettes third dimension	diagonal lines dotted lines bumpy lines scale proportion scumbling	Cross hatching Shading Light Shadow	Single focal point and horizon perspective Foreground Middle ground Back ground

	Thick Self-Portrait	loopy lines Tone Light Dark		hatching reflection foodscape		
Focus Art Elements	Pattern Texture Line	Line Texture Pattern	Texture Pattern Space	Texture Shape Space Line	Texture Space	Shape Space
Painting	<ul style="list-style-type: none"> Name the primary colours and secondary colours Start to mix paints to create secondary colours moving towards predicting resulting colours. Experiment with different brush sizes (including brushstrokes – see key vocabulary) Experiment with paint media using a range of tools, e.g. different brush sizes, hands, feet and sponges 	<ul style="list-style-type: none"> Begin to understand how to make tints using white and tones using black to make lighter and darker shades Build confidence in mixing colour, shades and tones Experiment with different brushes to create texture (including brushstrokes – see key vocabulary) To choose a suitable paint brush to produce marks appropriate to work e.g. small brushes for small marks 	<ul style="list-style-type: none"> Experiment with different effects and textures including, flat wash, washes Create a background using a wash using a blending technique Use scumbling to begin to create texture in paintings Demonstrate increasing control the types of marks made 	<ul style="list-style-type: none"> Confidently control the types of marks made and experiment with different effects including gradient, flat wash and dashes techniques Mix colour, shades and tones with increasing confidence. Identify complimentary and contrasting colours and choose appropriate ones for their own work Mix and match colours to create mood and atmosphere 	<ul style="list-style-type: none"> Begin to sketch lightly before painting – focussing on line Confidently control the types of marks made and experiment with different effects including gradients (colour transition), directional and flat wash Identify warm and cool colours and choose appropriate ones for their work 	<ul style="list-style-type: none"> Sketch lightly before painting Create a colour palette, demonstrating mixing techniques Use the art movement of pointillism to create texture and pattern in parts of their art work Choose appropriate mediums and brushes when creating their art work, giving justification for their choices Work in a sustained and independent way to develop their own style of painting Purposely control the types of marks made and experiment with previously taught effects and texture
Painting Key Vocabulary	Primary Colours Secondary Colours Colour Wheel Brush strokes Flat Wash	Tints Tones Dabs Rag Dabs	Wash Scumbling Blending	Gradient Dashes Complementary Colours Contrasting Colours Atmosphere Mood	Gradients (colour transitions) Directional Warm Colours Cool Colours	Pointillism Colour palette
Focus Art Elements	Colour	Colour Texture	Colour Texture	Colour	Colour Line	Colour Texture Pattern
Collage	<ul style="list-style-type: none"> Use a combination of materials that are torn, cut and glued 		<ul style="list-style-type: none"> Select and use a combination of different 		<ul style="list-style-type: none"> Use ceramic mosaic to create a piece of art 	

	<ul style="list-style-type: none"> Sort and group materials for different purposes e.g. colour, texture. Arrange materials appropriately Mix materials to create texture 		<p>materials giving reasons for their choice</p> <ul style="list-style-type: none"> Experiment with a range of collage techniques such as tearing, overlapping and layering to create images and represent textures Create and arrange shapes appropriately Refine work as they go to ensure precision 		<ul style="list-style-type: none"> Arrange materials effectively to create a mosaic Use repeated patterns in their collage Mix textures (rough and smooth, plain and patterned). 	
Collage Key Vocabulary	Collage Cut Tear Place Arrange		Precision Tearing Overlapping Layering		Mosaic Repeated Patterns	
Focus Art Elements	Texture Colour		Colour Shape Texture		Texture Pattern	
Sculpture		<ul style="list-style-type: none"> Experiment with a variety of malleable materials e.g. clay, playdough, plasticine Manipulate malleable materials in a variety of ways including rolling, cutting, moulding and carving Create texture and pattern by using tools <p>**This unit will also include painting skills for part of children's final piece of work</p>		<ul style="list-style-type: none"> Shape, form, model and construct from observation or imagination Use increasing control to create a figure Develop understanding of different ways of finishing work: glaze, paint, polish Use equipment with confidence 		<ul style="list-style-type: none"> Plan a sculpture through drawing (maquette), taking inspiration from an artist Adapt work as necessary, explaining why Show life-like qualities and real-life proportions Use frameworks (such as wire or moulds) to provide stability and form Confidently use and control the materials Work in a safe, organised way, caring for equipment.
Sculpture Key Vocabulary		Malleable Cutting Rolling Carving Moulding		Figure Finsih		Maquette Proportion Stability

Focus Art Elements		Texture Form Pattern		Form		Form
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